Reg. No.: 23BME 1177

Name : GEORAY



Continuous Assessment Test-II - March 2025

Programme	:	B.Tech Mechanical	Semester	:	Winter 2024-2025
Course Code		BMEE302L	Class ID		CH2024250501070 CH2024250501071 CH2024250501074
Course Title	:	Metal Casting and Welding	Slot		C1+TC1
Faculty(s)		Dr. Giridharan A, Dr. Manoj Kumar R, a	nd Dr. Bhupesh	Sir	ngh Katiyar
Time	:	18.03.2025 (2:00 PM - 3:30 PM)	Max. Mark	cs:	50

Answer ALL the Questions

Course Outcomes:

CO1: Interpret the solidification characteristics for designing gating system.

CO3: Use various melting practices and explore casting defects.

CO4: Apply suitable welding process for different functional requirements

Q. No.	Sub. Sec.	Question Description	Marks	СО	
1.		Design a gating system for a casting of size $500 \times 300 \times 50$ mm made up of cast iron. The casting has four fins on its sides. The dimension of each fin is $260 \times 60 \times 3$ mm. The density of solid cast iron = 7.86 g/cc, density of liquid cast iron = 6.9 g/cc, Fluidity length = 0.65 mm and height of the cope = 100 mm.			
2.		Three metal pieces being cast have the same volume but different shapes such as a sphere, a cube and the other a cylinder with its height equal to its diameter (Assume that $n = 2$). Which of these shapes will solidify the fastest and which one the slowest?.	10	1	
3.		Identify the type of casting defects from the following images. Explain the root cause and remedials measures to overcome it. (a) (b) (c) (d)	10	3	
4.		A cupola of 100 mm diameter has melting ratio of 10:1. The weight of regular charge of coke is 35 kg. Calculate i. Air required for complete combustion ii. Air required to melt 500 kg of iron at this ratio iii. The coke required to melt 500 kg of iron if melting ratio is 4:1 and 12:1 iv. If the melting ratio is 12:1, what is volume of air required for complete combustion.			
5.		Illustrate schematically the various types of flame obtained from an oxyacetylene welding process. Can we use all types of flames to weld any metal. If not why?			